



**MICHIGAN**

**MADE**

**PREP FLAG GUIDE**

# Our Mission

Michigan Made Advanced Athletics L.L.C. (MMAA) is dedicated to the overall athletic and personal enhancement for boys and girls across all sport platforms. This is accomplished through athletic training, coaching, camps, mentorship programs, leadership development, travel basketball and travel 7v7 football organizations, developmental youth leagues, special events and more. Michigan Made Advance Athletics L.L.C. and each of its functions are facilitated by experienced professionals in their related fields who are passionate for the youth and our communities.

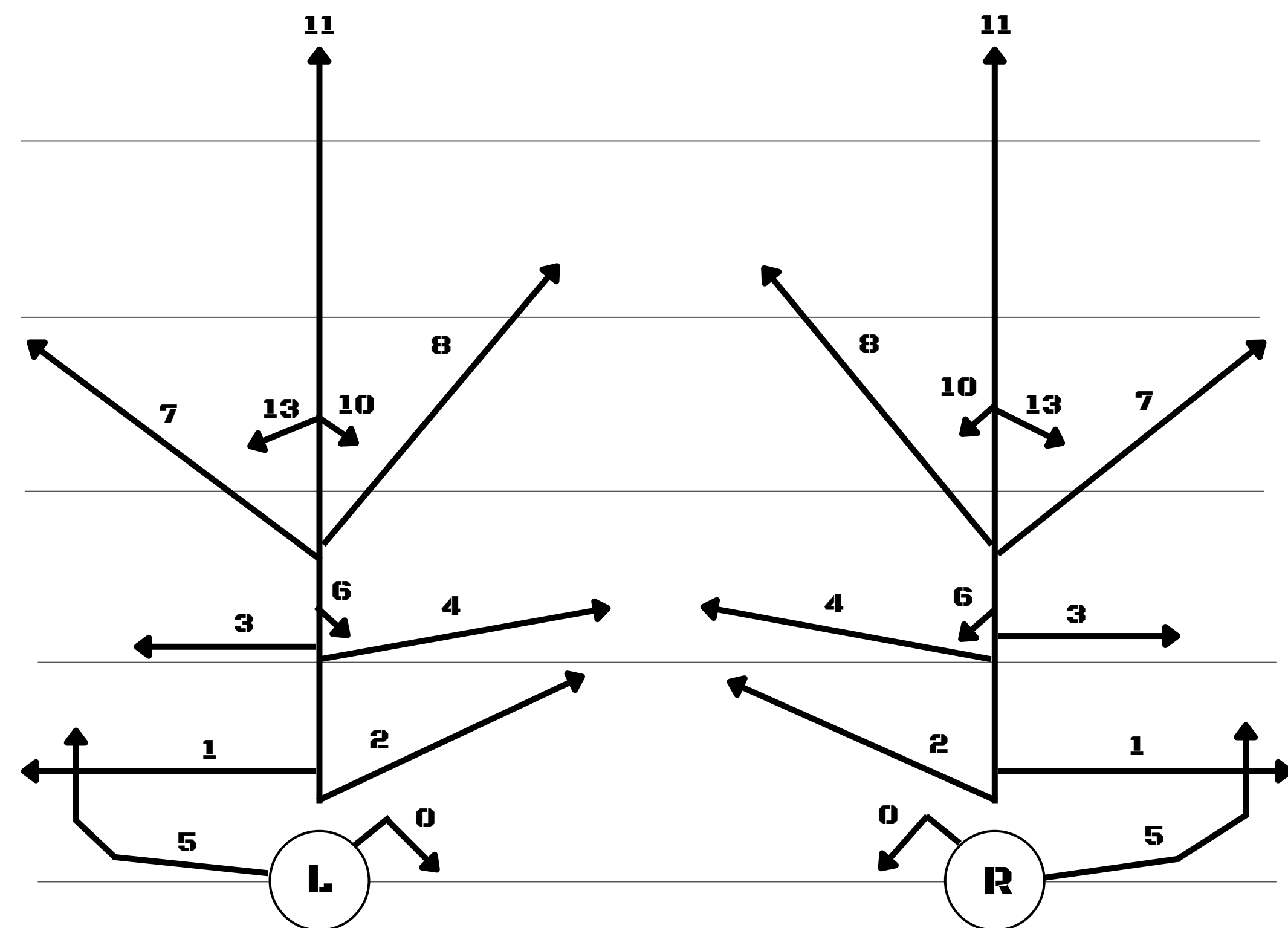
Michigan Made Advanced Athletics has been offering Flag Football to youth since 2017 and our mission is to provide a positive learning environment for all athletes and coaches.

We welcome you!

**Vince Agnew**

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# **This Season:**

**We are hosting over 300 athletes along with 40+ volunteer coaches in this highly anticipated season of flag football!**

**During the season, we will have solid weekly competition and a fun family atmosphere. Our leagues are made to be true local youth sport events with multiple region's running seasons simultaneously. Games are all officiated by local varsity football players or MM staff and the rules are built to develop future football players.**

**Sport is here to introduce kids and families to different experiences, cultures and skillsets that they may not normally get to experience on their walk of life. It brings people together from wherever, MI to compete, get uncomfortable and realize that what they see regularly is not all that there is to see in sport or life. Sometimes that means you kick another team's butt as expected and other times, that means you will be the one getting your butt kicked. Handle both with character - and more important wins and celebrations will follow.**

**Please remember why we are here. The Kids.**



# Coaches Keys to Victory:

- **Background Checks**
  - Please complete as soon as possible
- **Communication**
  - EMAIL IS PRIMARY
- **Fair playtime and opportunity**
  - Development at multiple positions
- **Understanding of the rules and regulations**
  - Limiting sidelines to those designated
- **Sportsmanship is non-negotiable**
  - Winning will always take a backseat to good sportsmanship

# **Communication:**

- Email will be the primary form of communication among teams, coaches and league admins.**
  - Coaches must be sure to use both parent guardian email accounts when creating group communications.**
  - Coaches may choose to use another form of communication if they have other preferred applications to streamline their process.**
  - Please use email to make an introductory message to your team. Team emails will be shared following the league meeting.**
- \*\*All coaches should have a first message out to families no later than Friday.**

# Practice:

- We maintain that practice is NOT mandatory and will NOT impact an athlete's playing time. This is a recreational league. Please be flexible and understanding when looking to plan any optional practices.
- Space will be limited at the facility on game day with ongoing contest. In most seasons, we recommend practicing for 30 minutes prior to your game. However, in the winter, we understand the challenges of finding indoor turf around the area. If you are able, please feel free to seek alternate weekly opportunities to gain some team continuity throughout the season.
- Any additional practices at alternative locations are scheduled at the discretion of the coaches keeping in mind the flexibility of families. MM is not an insurance provider for practices held outside of our allotted times and locations.

**\*Arrive at least 1 hour early on week #1 to receive uniforms and flags**

# Uniforms:

- **Jersey tops and bottoms to keep**
- **Flags to keep**
  - Coaches can handle player's flags weekly or leave them in the hands of the parents to return with.
- **Will be sorted by team and passed out on the first day of games.**
  - Always a good idea to save email or print with your rosters & sizes to be sure of sizes during handout.

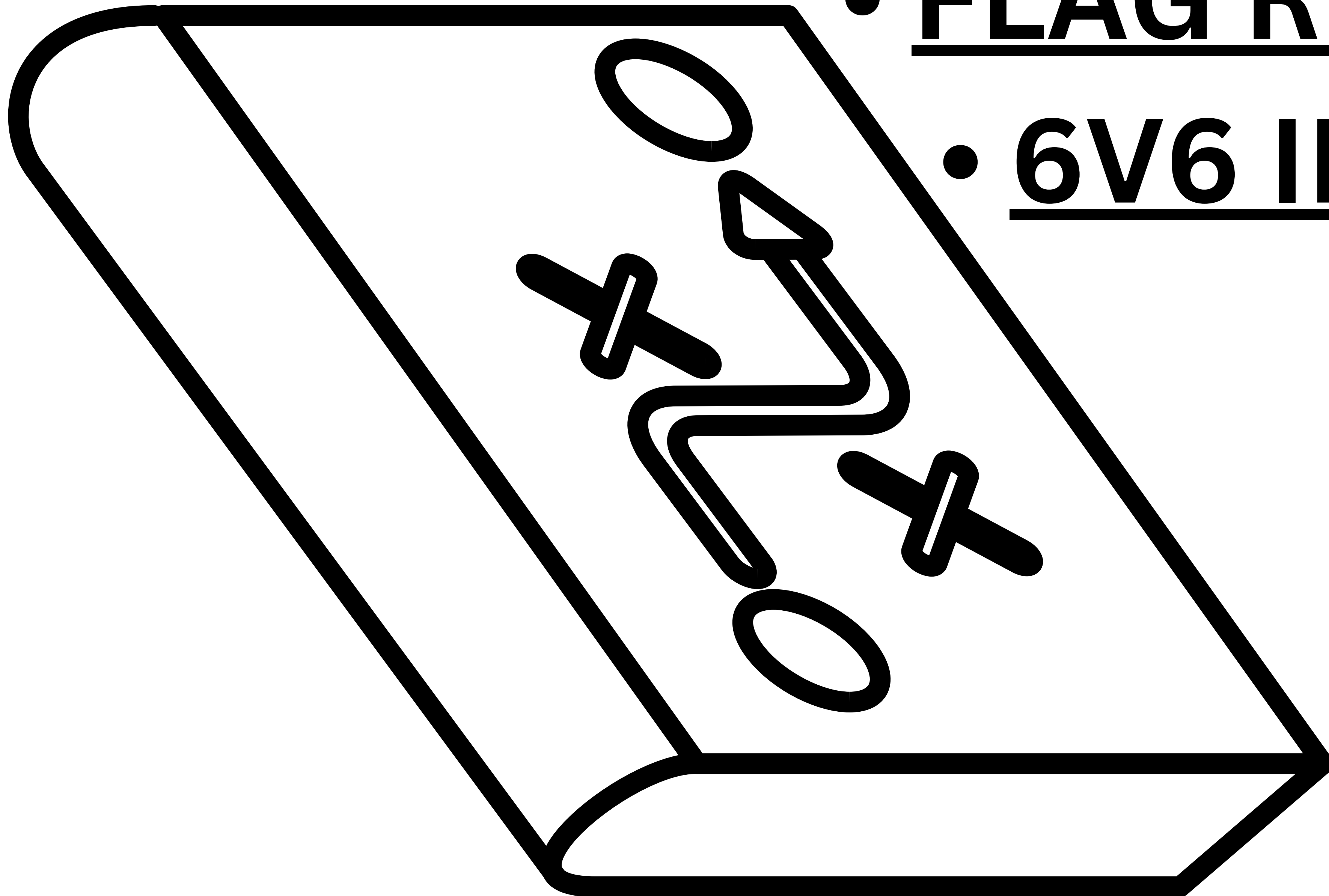
# Officials:

- Each Season, Officiating is led by myself and area high school football players from Midland High, Midland Dow, Bay City Central, Laker, Bad Axe and more.
- Many are earning hours for National Honors Society, references for class assignment and just because they enjoy it.
- Our officials complete training in a virtual meeting and field walk throughs weekly. Many have officiated for years bringing tons of experience. Those players will be assigned appropriately for the competition.
- Any questions, uncertainty on calls or judgments can be handled by simple communication. We have no tolerance for raising your tone with them, yelling, or passive aggressive comments. Mistakes will be made however they will be very limited in terms of the number of hours and games of experience this group will have. Michigan Made is here for the youngest ones playing in the game though the high schoolers giving back, and this is a function we love to provide to players and families. We ask that you honor all with respect.
- If there are any calls that need clarification please let me know.



# Playbook/Rules:

- FLAG RULES
- 6V6 IDEAS



# Key Rules:

## Kickoff:

- Rock Paper Scissors
- Two 18-minute halves
- Ball starts on the 5 for teams at Change of Possession (exp. INT)
- 30 second play clock

## Gameplay:

- 6v6 in all Regions and Divisions

## Football Size:

- 6U/8U = Pee Wee. 10U/12U = Junior. 14U = Youth. You will receive a ball from us on Week #1.

## First Downs:

- First down at midfield, with THREE DOWNS to achieve the first

## 2-2-2:

- 2 timeouts, 2 QB runs, 2 blitz (Must blitz from 5 yards back)

## Common Penalties:

- Defense must be one yard off the ball, cannot cross LOS until ball is handed. Penalty for defensive encroachment is replay of the down.
- Grabbing an offensive players shorts or uniform excessively to aid in grabbing flags is Holding. Penalty for holding is 5 yards from result of the play.
- No Run Zones; Passes must be caught at or beyond the line of scrimmage
- No defensive coaches allowed on the field except for 6U. Only 1 offensive coach allowed on the field in the huddle.
- Ball Carriers are ruled down where their Flag Belt is, NOT the ball
- Flag guarding, jumping, stiff arming, blocking, trucking, tackling. (1st offense=Warning, 2nd=One play removal, 3rd=Removal from contest or season at league discretion)
- Always conscious of the sportsmanship of yourself, your team, and the families of your teams. Many come from various regions and familiar voices can help alleviate issues.
- Players can celebrate their success on the field, i.e. touchdowns, when warranted and scores are appropriate. We use our platform to allow that but also enforce that it is always tasteful, with teammates, and never near, toward, or directly on opponents, whether that is verbal or in gesture. Under any circumstance.
- Overtime: Overtime is BEST PLAY WINS. 1) Rock/Paper/Scissors 2) Ball on the goal line for 1 play from each team. 3) 2-2-2 carry over. 4) Longest play from scrimmage is awarded one point and a win. A touchdown means the opposing teams play must match that score.



# Midland Region









# Michigan Made **Youth Flag Football**

## FIELD LAYOUT

